



The DEEP Drive

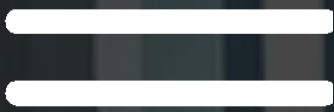
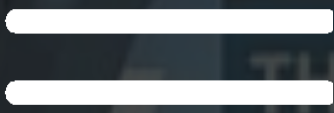
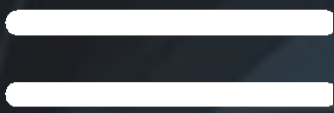
Hello Friends!

We have made this newsletter short and precise!

We appreciate your support and anticipation as regards the little beginnings of The DEEP Project.

To move a step further, we have decided to use this newsletter as a means to initiate a drive for tools and material supports we require to kick start the operations of the pilot phase of this initiative. Support Us!

THE DEEP CONTENT AND TOOLS

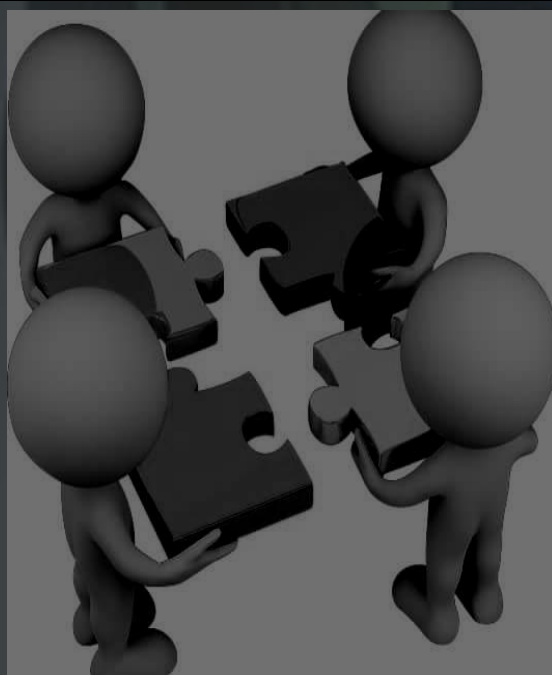


One of the major responsibilities for ensuring the success of the project is donation and provision of tools and equipment to strengthen and increase the efficiency of communities for the purpose of creating a learnable, conducive and healthy environment for the community.

Our work is resource-based which suggests that Crowdsourcing would be geared firstly towards being recipients of created systems, tools, devices, machines, human (skills and expertise) and material resource.

- Sewing Machines and Kits
- 3D Printers
- Laptops and Desktops PCs
- Carpentry Tools and Kits
- Painting Tools and Kits
- Shoe and Leather Tools and Kits
- Vocational Learning Materials
- DIY Kits and Learning Materials
- Educational Systems and Texts
- Specially Designed Curricula

THE DEEP CLUB



This will be a programme run in universities where young inventors and innovators share their open works and designs in order to help youths around the world either with Educational contents, systems and devices.

This will help young inventors and innovators spread their works all around the world faster while their recipients will benefit from the advancements of these works. This also applies to educators and facilitators.

For the purpose of coming up with a universal and cross-cultural curriculum and educational resources, this initiative will be focused on receiving contents from different educators, facilitators as well as learners who have resources to share.

The prospective research and development team of this initiative will work extensively on merging these contents together to foster the development of learning contents that will be universal in both implementation and application.